

Boreal ALFRESCO: Landscape Simulation Software

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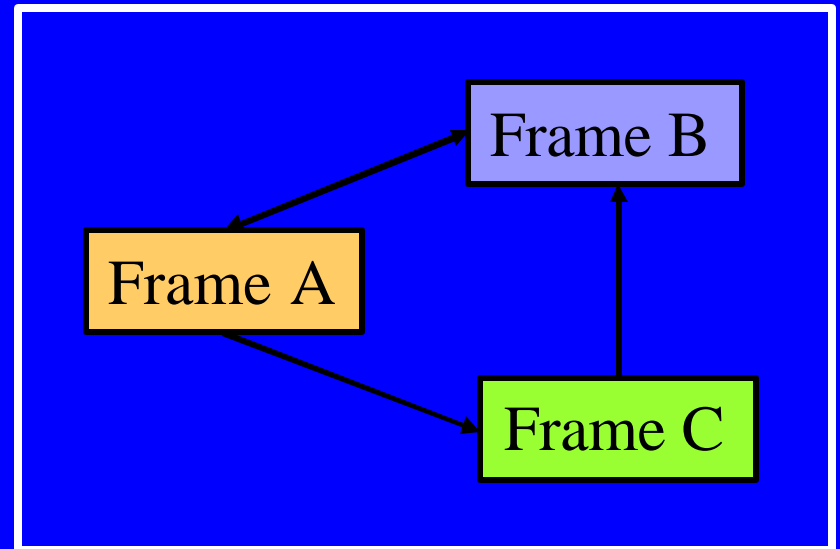
Tim Glaser

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Paul Duffy

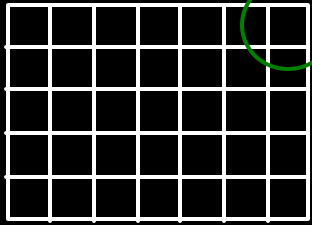
Frame-based Paradigm

- Top down approach
- State-transition model
- Independent modules
- Focuses on interactions and feedbacks
- Utilizes quantitative and/or qualitative data



Spatially Explicit Frame-Based Modeling

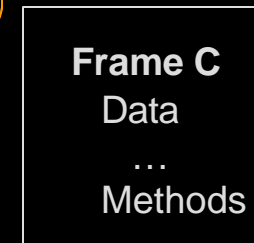
Landscape



Model Feedbacks

- Disturbance
- Vegetation
- Seed Source
- etc ...

Possible Frame Types



Rule-based transitions

Individual Frame

Data

- Age
- Site
- Time Since Last Fire

Methods

- Initialization
- Fire Probability
- Succession

External Drivers

- Climate
- Fire Suppression
- Human Ignitions
- Initial Conditions

ALFRESCO .FIF Climate Options

Type:

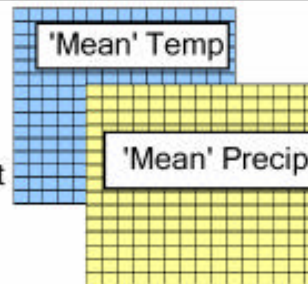
1) CONSTANT

Single Temp and Precip value used for every cell in all years and replicates

2) SPATIAL

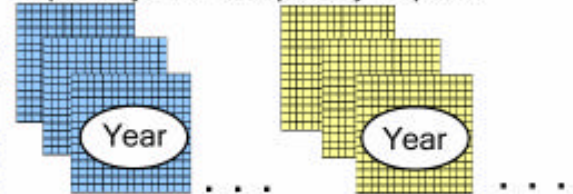
Spatially Explicit Temp and Precip values

Temporally Constant



3) EXPLICIT

Spatially and Temporally Explicit

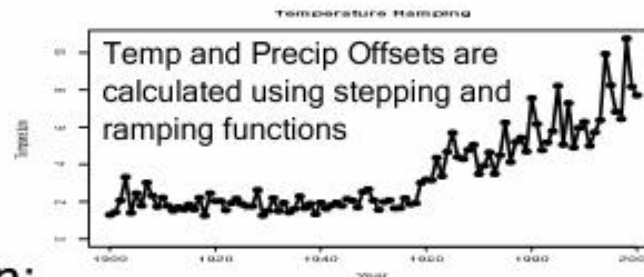


Offset Type (Anomalies):

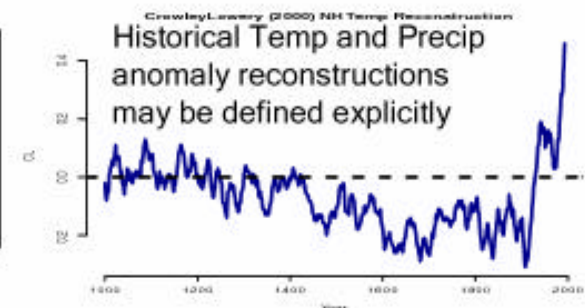
1) NONE

(Generally used for Type = EXPLICIT)

2) RAMPED



3) FILE



Offset Application:

1) DIRECT

Offsets applied directly to climate values

2) STOCHASTIC

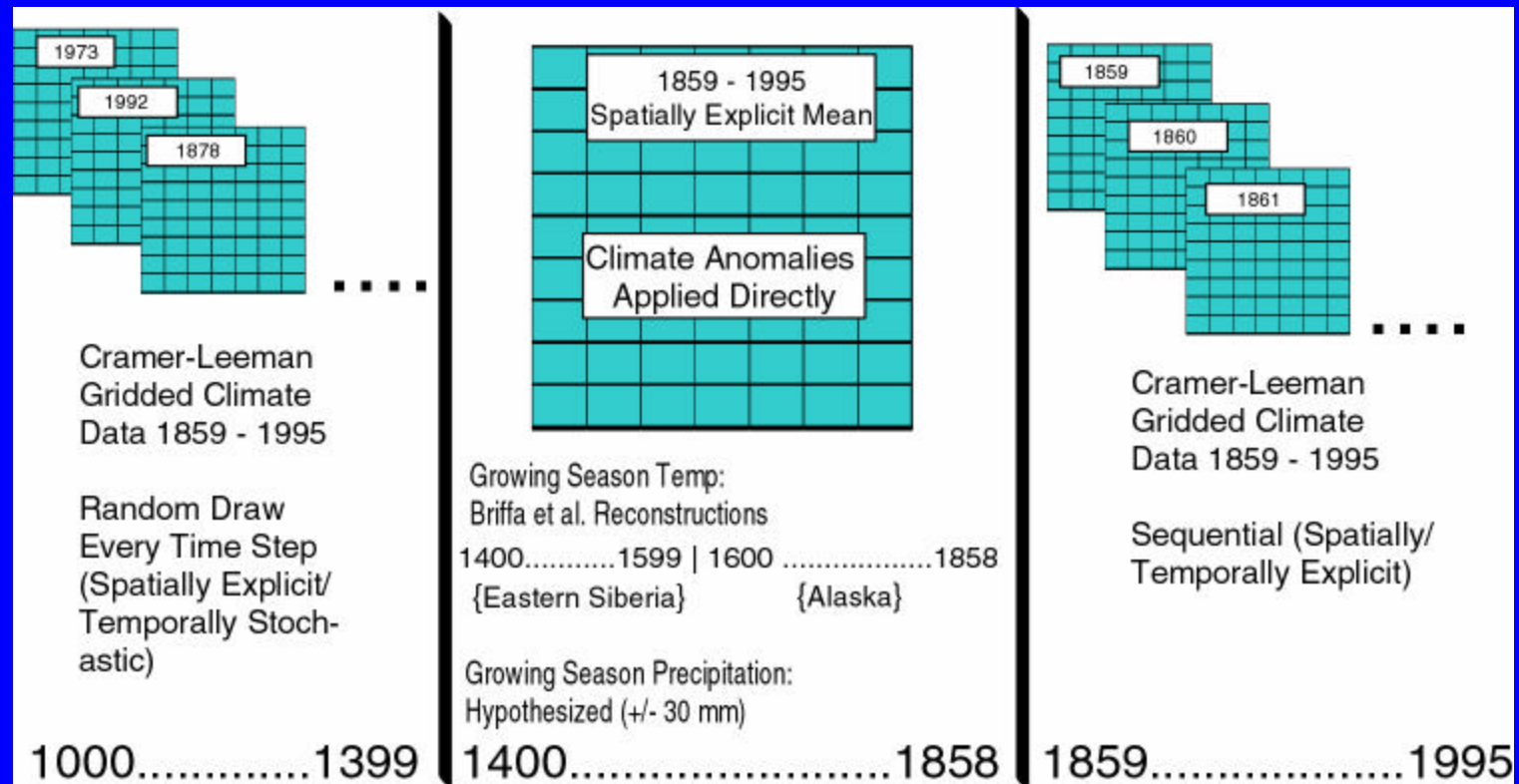
Offsets randomly generated from a user defined Normal Distribution.

3) REPLICATED

-- Offsets are regenerated for each Rep

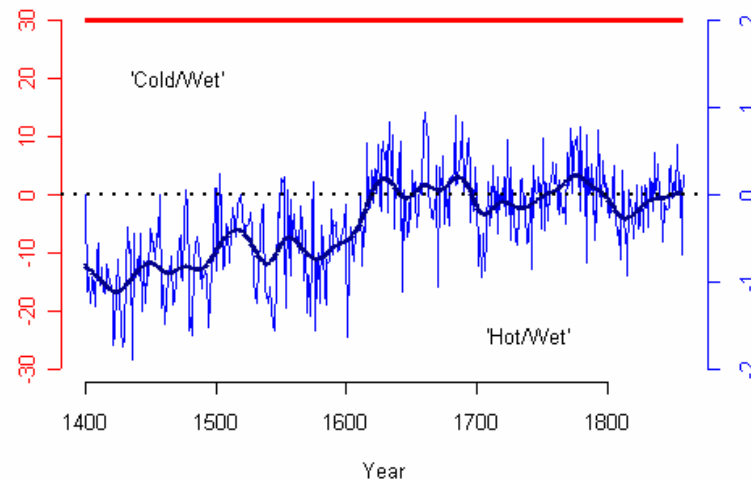
-- Offsets constant across Reps

ALFRESCO Little Ice Age Climate Scenarios

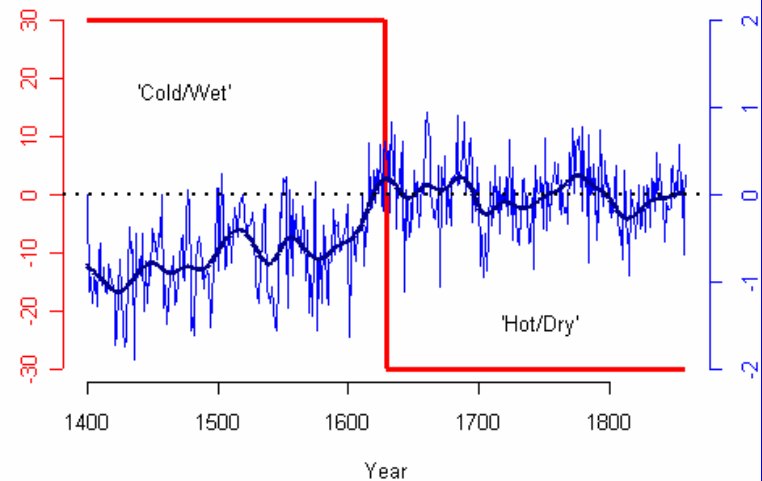


Hypothesized Precipitation Scenarios

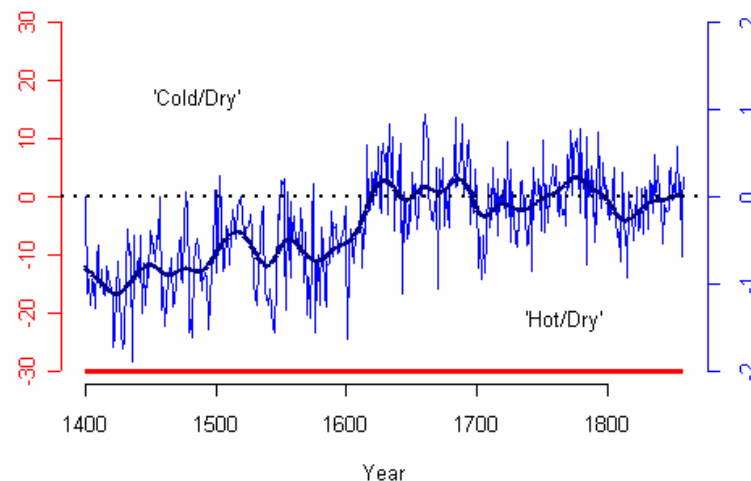
Precip Offset (+/- mm) Scenario #1



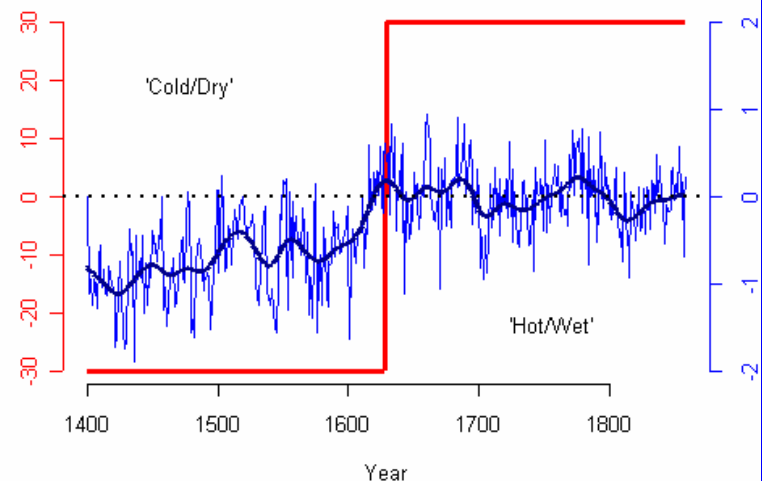
Precip Offset (+/- mm) Scenario #2



Precip Offset (+/- mm) Scenario #3



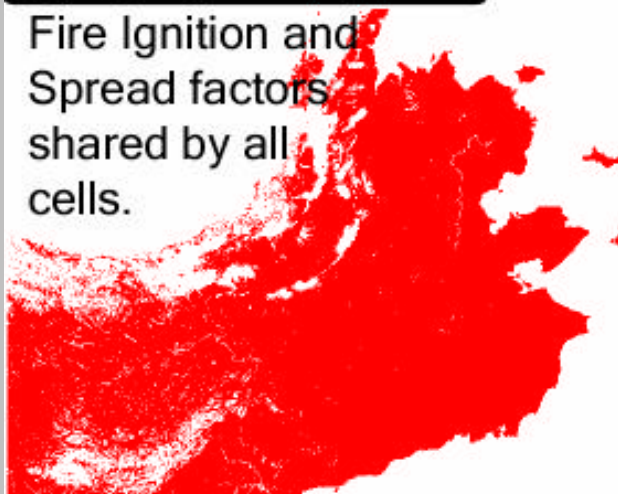
Precip Offset (+/- mm) Scenario #4



ALFRESCO .FIF Fire Options

FIXED

Fire Ignition and Spread factors shared by all cells.



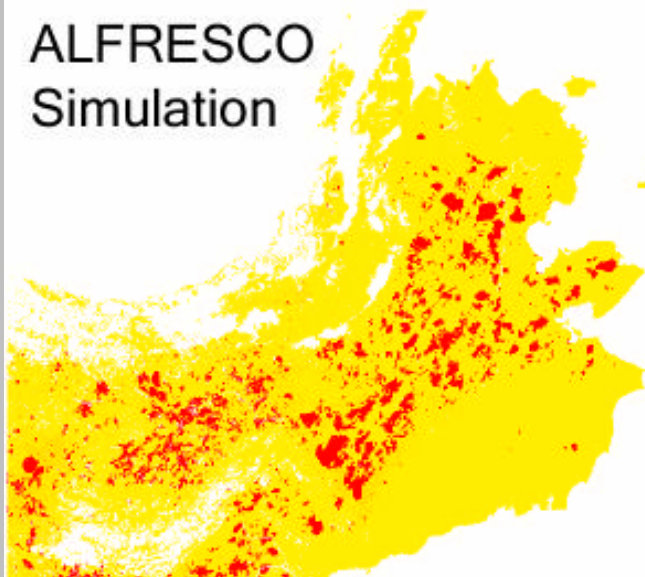
SPATIAL

Spatially Explicit Ignition and Spread parameters.



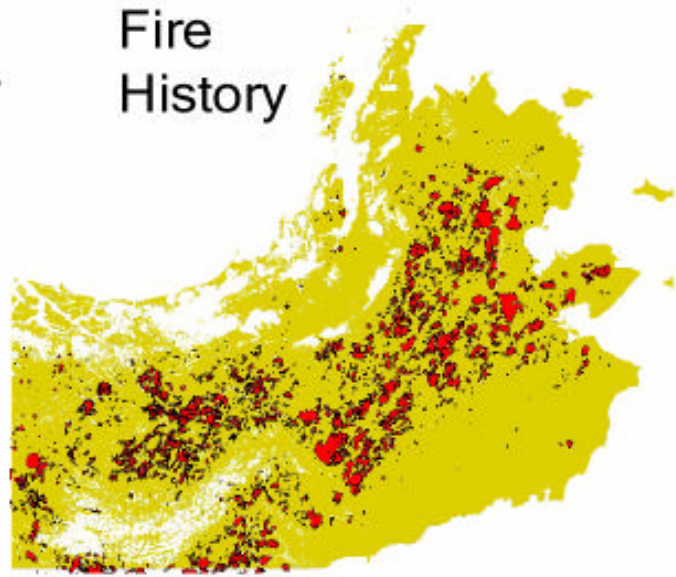
HISTORICAL

ALFRESCO
Simulation

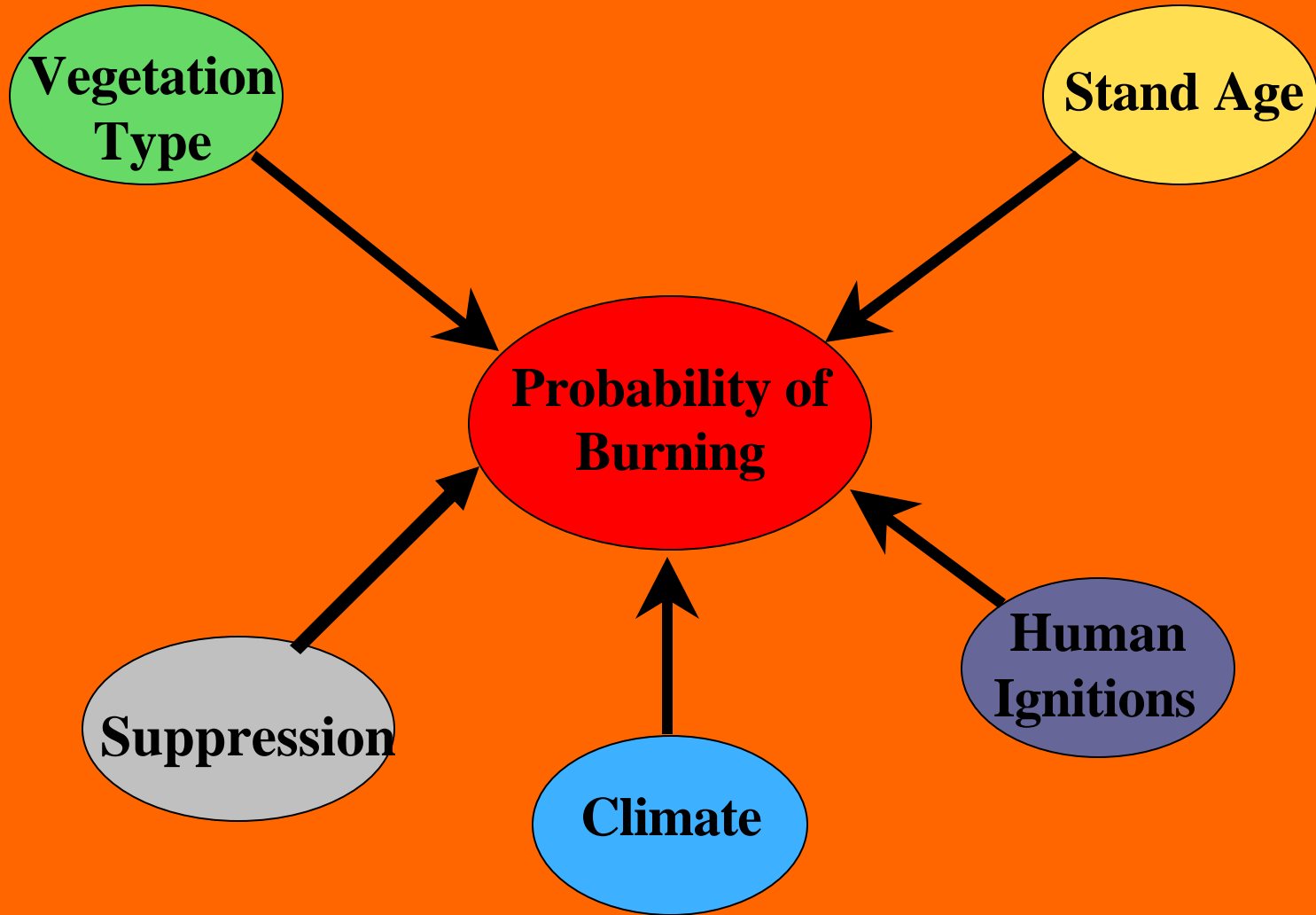


User Defined Fire placement. This can be in the form of historical burn scars, or hypothesized prescribed burns.

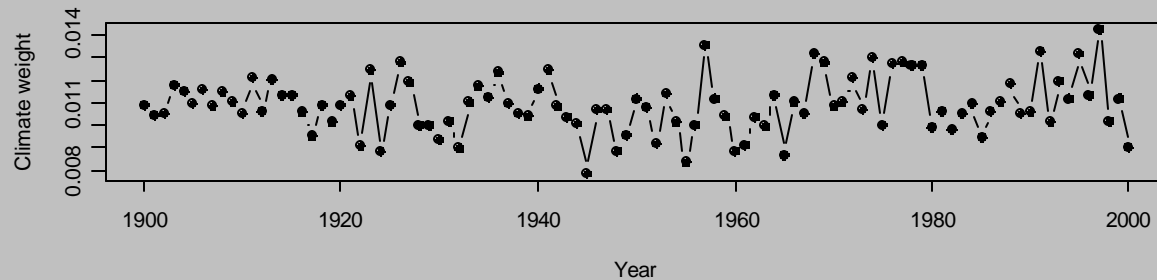
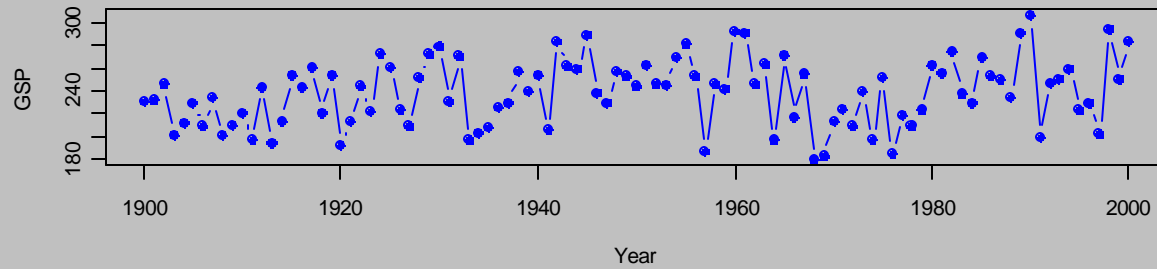
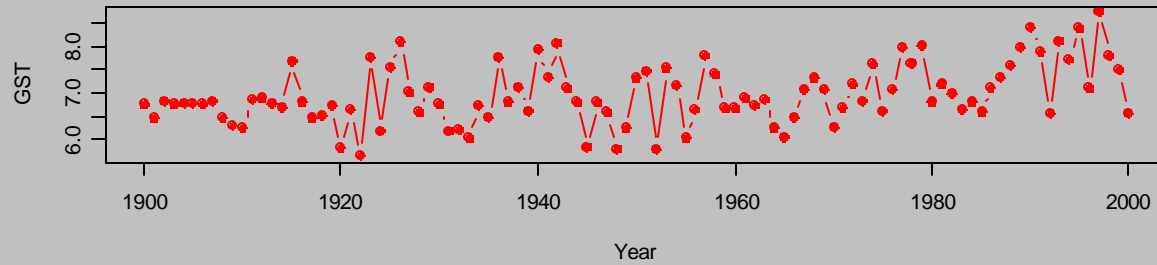
Fire
History



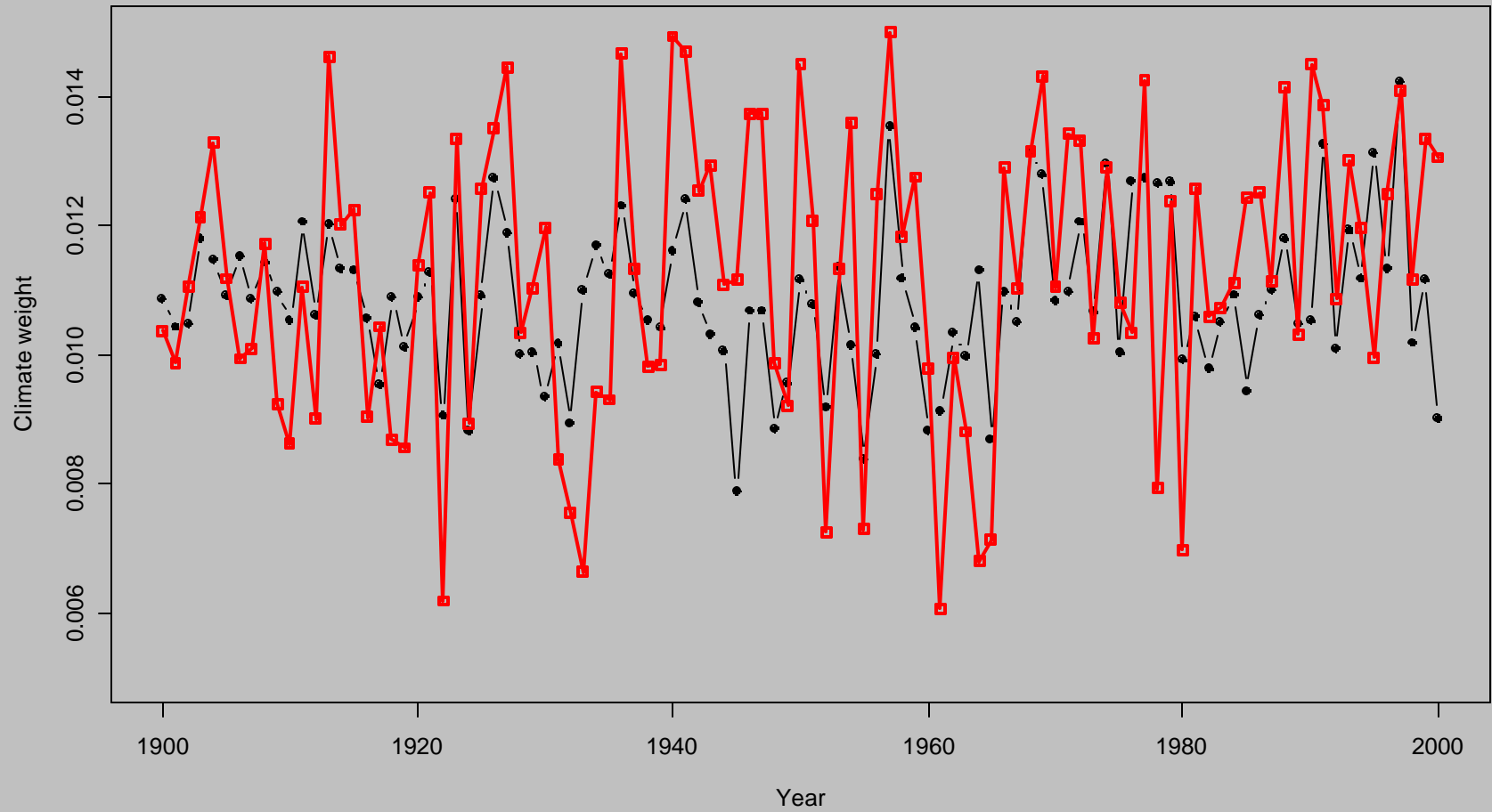
Individual Cell Flammability



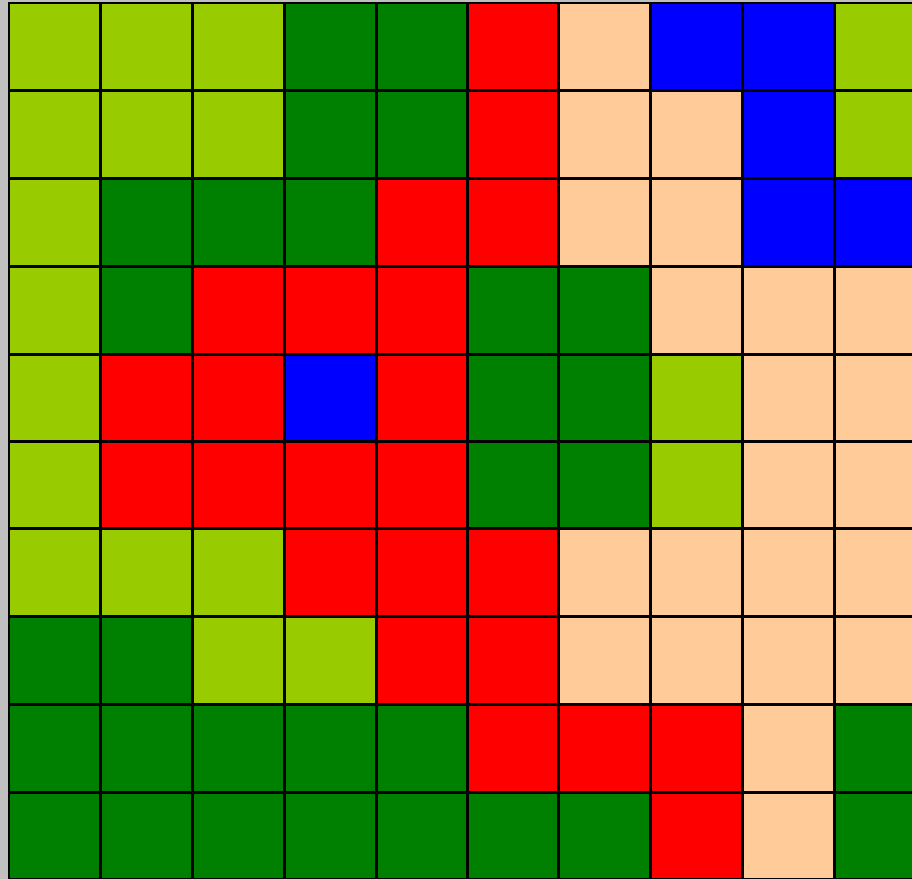
Fire-Climate Interaction

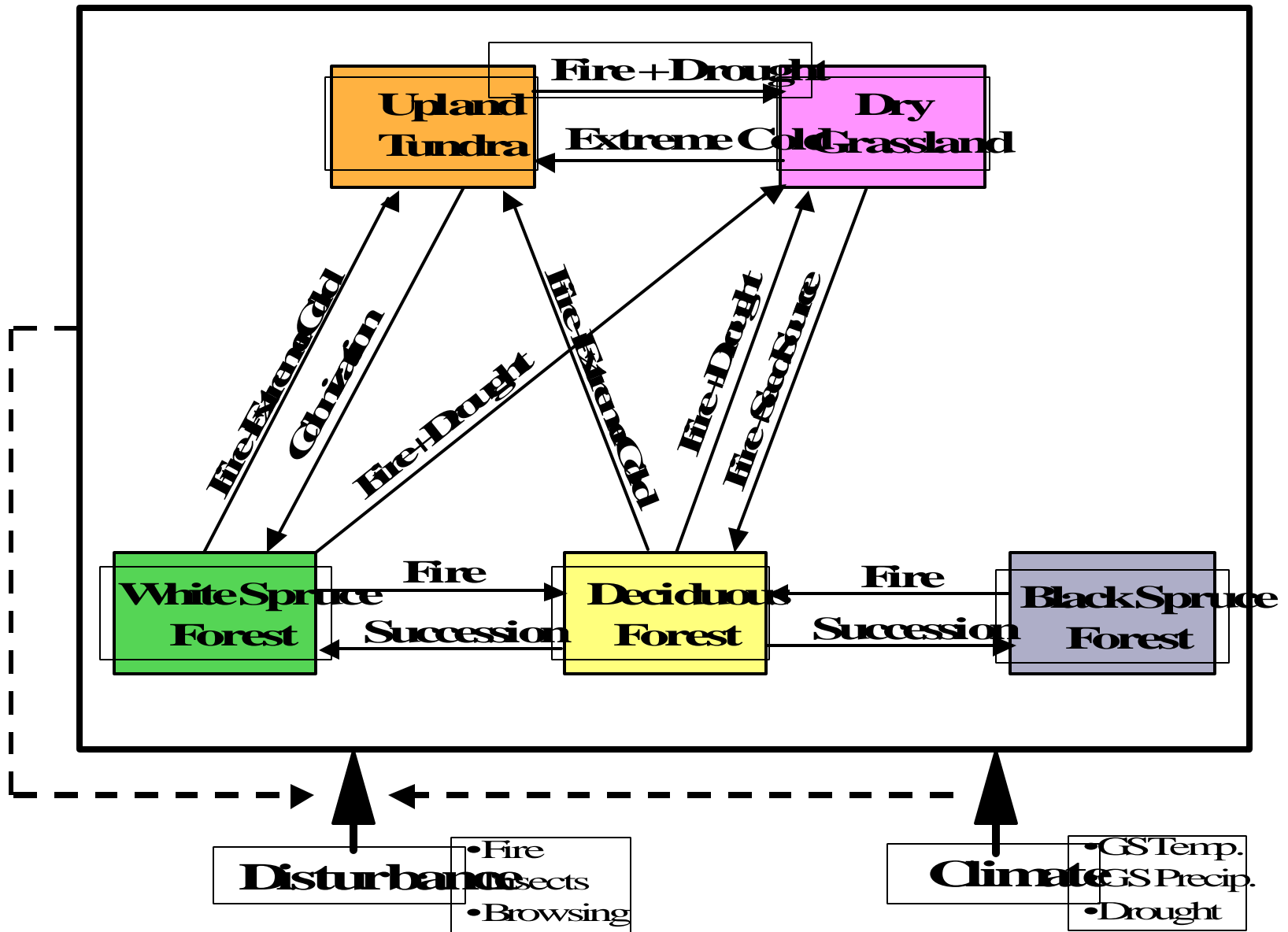


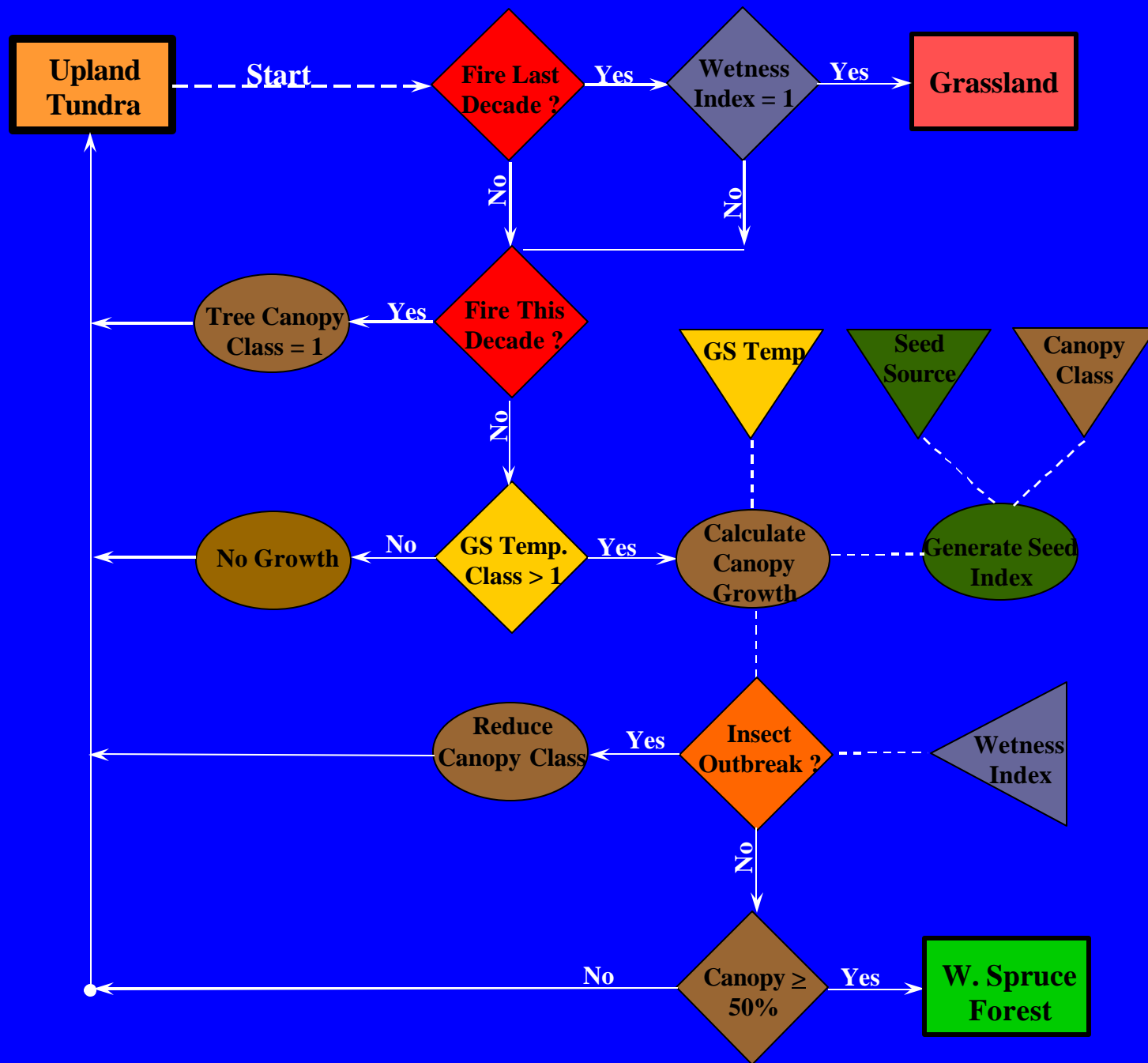
Fire-Climate Interaction



Recursive Fire Spread Algorithm







Model Input Data Layers

Required:

- Vegetation
- Aspect
- Canopy Cover
- Base Climate

Optional:

- Fire Perimeters
- Climate Scenarios
 - Spatially explicit
 - Spatio-temporal explicit
 - Offset vectors
- Stand Age
- Fire Parameters
 - Ignition factors
 - Spread factors
 - Suppression effects

Model Output Options

Time Series:

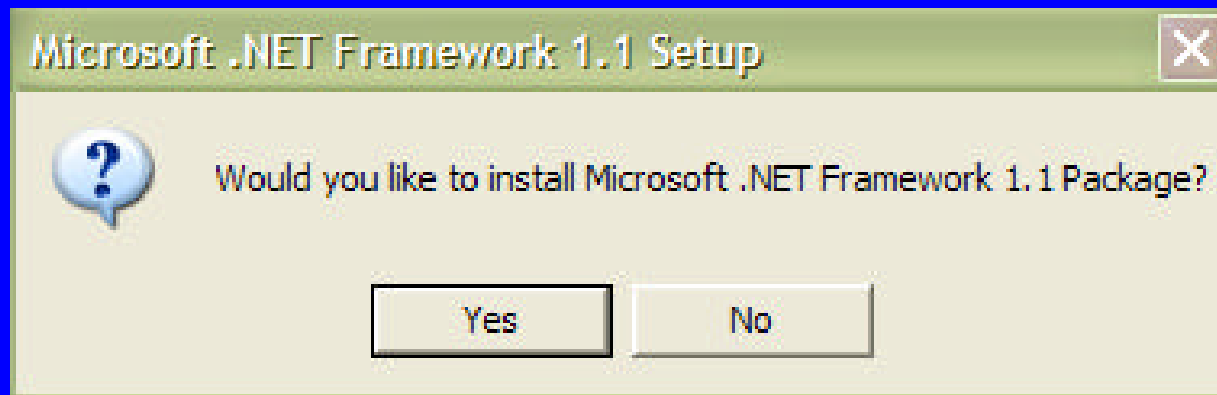
- Summary
- Data
- Event
 - Vegetation
 - Distribution/Composition
 - Residence times
 - Histograms
 - Fire
 - Number of fires
 - Area burned
 - Mean fire size
 - Fire intervals
 - Species specific
 - Histograms

Map Layers:

- By Year
- By Replicate
 - Vegetation
 - Age
 - Site
 - Residence Times
 - Area Burned
 - TSLF
 - Climate
 - Temperature
 - Precipitation
 - Etc.

Model Installation

Install Microsoft .NET Framework 1.1



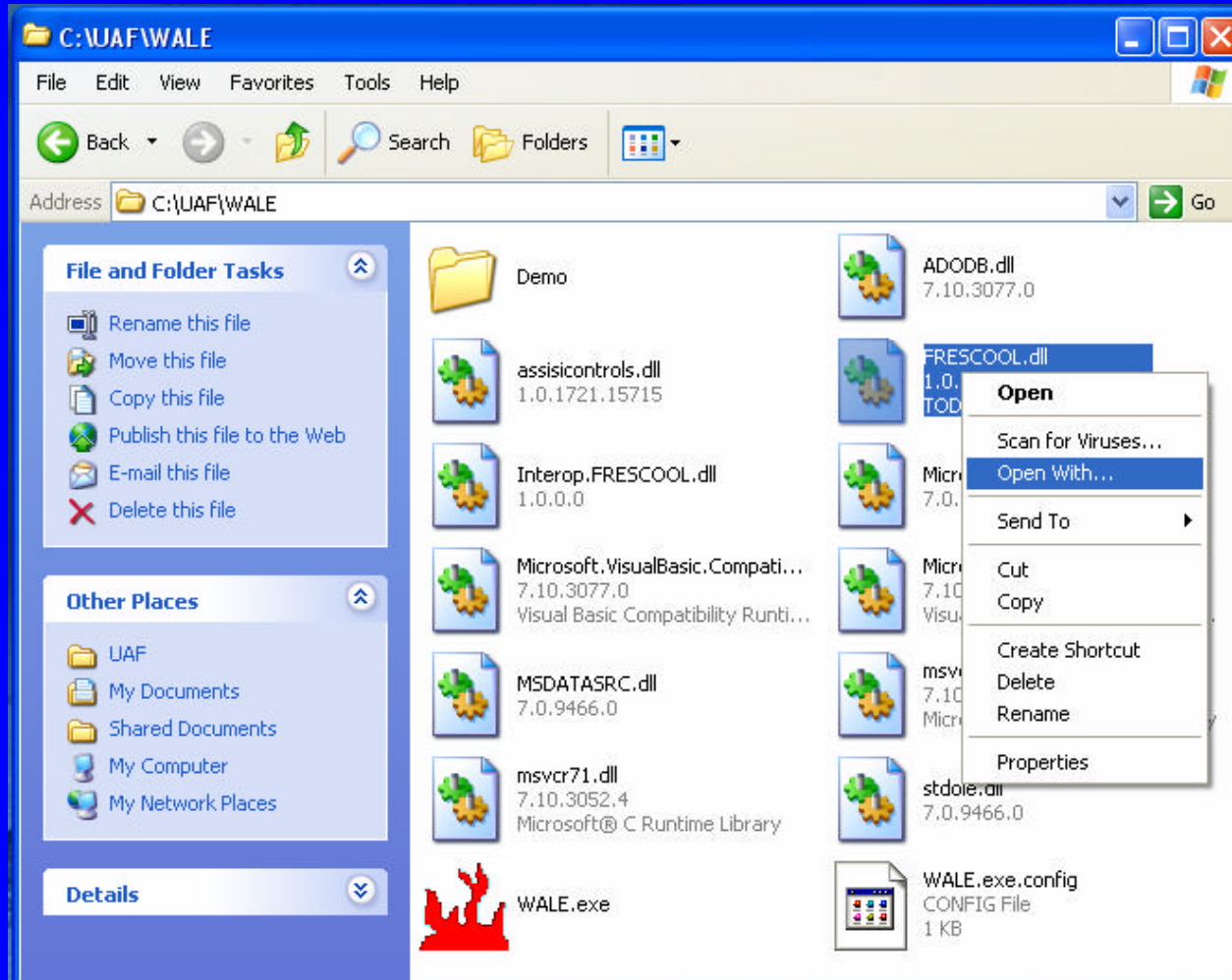
Install WALE 2 Software



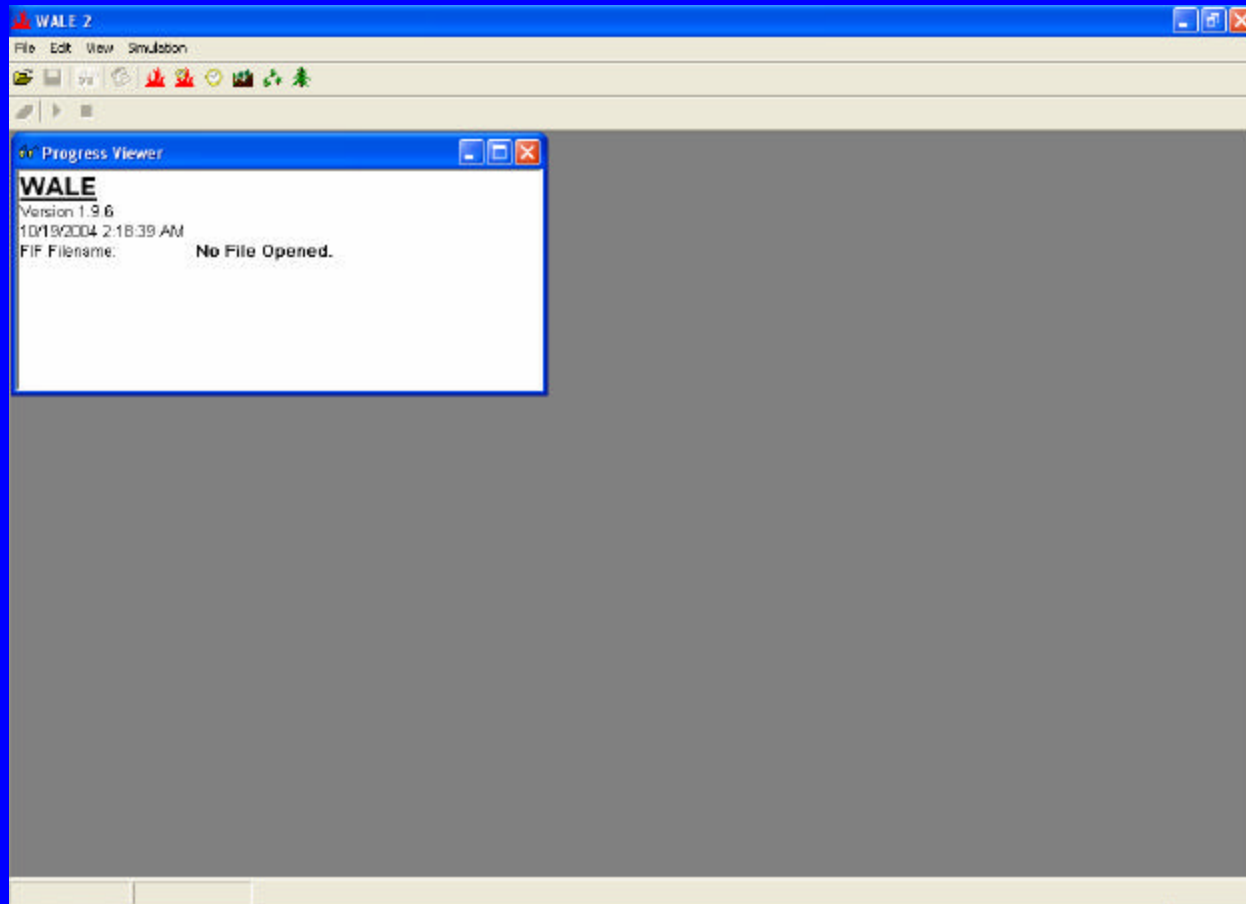
WALE 2 Icon



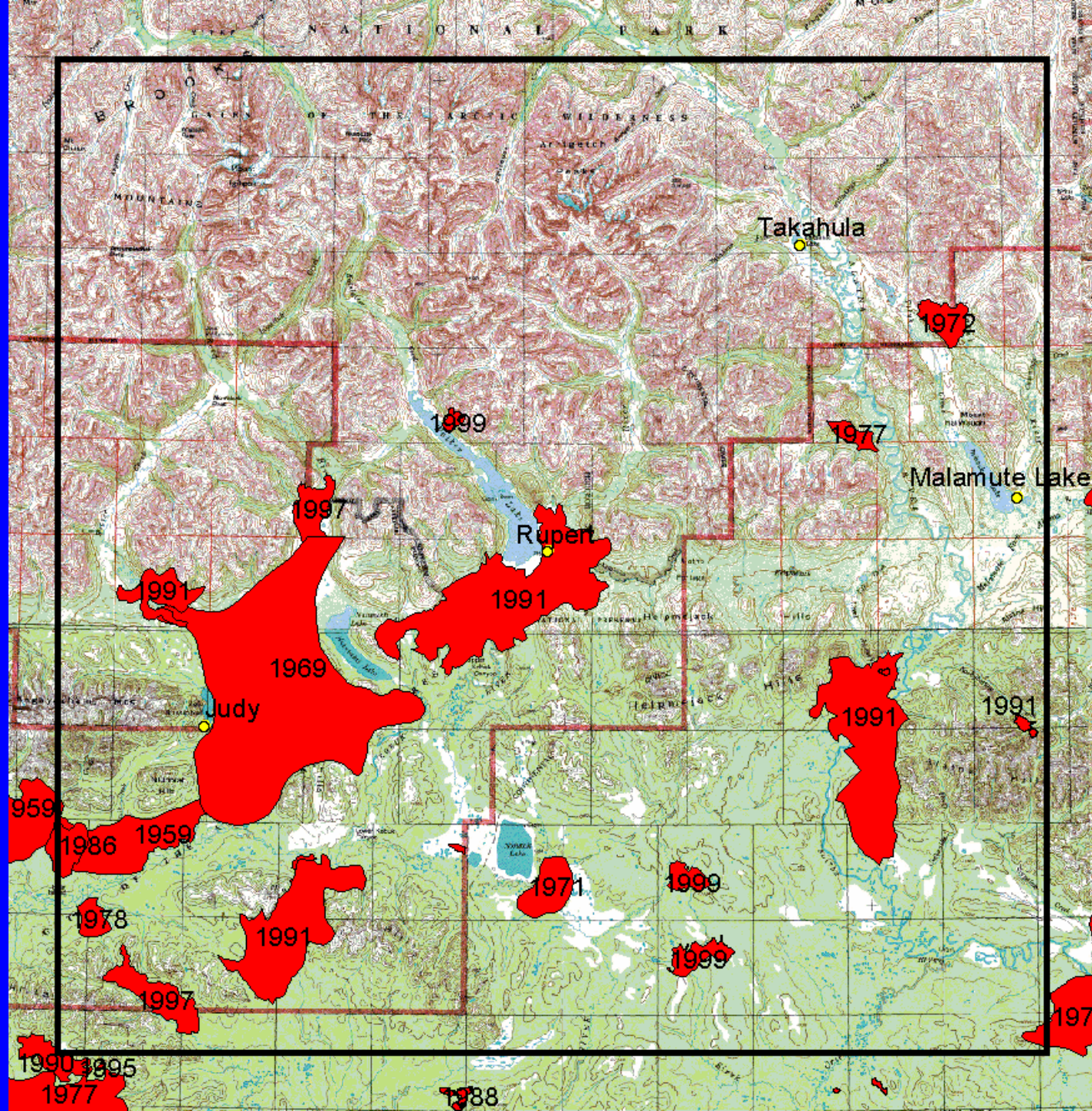
Activating the FRESCOOL.dll

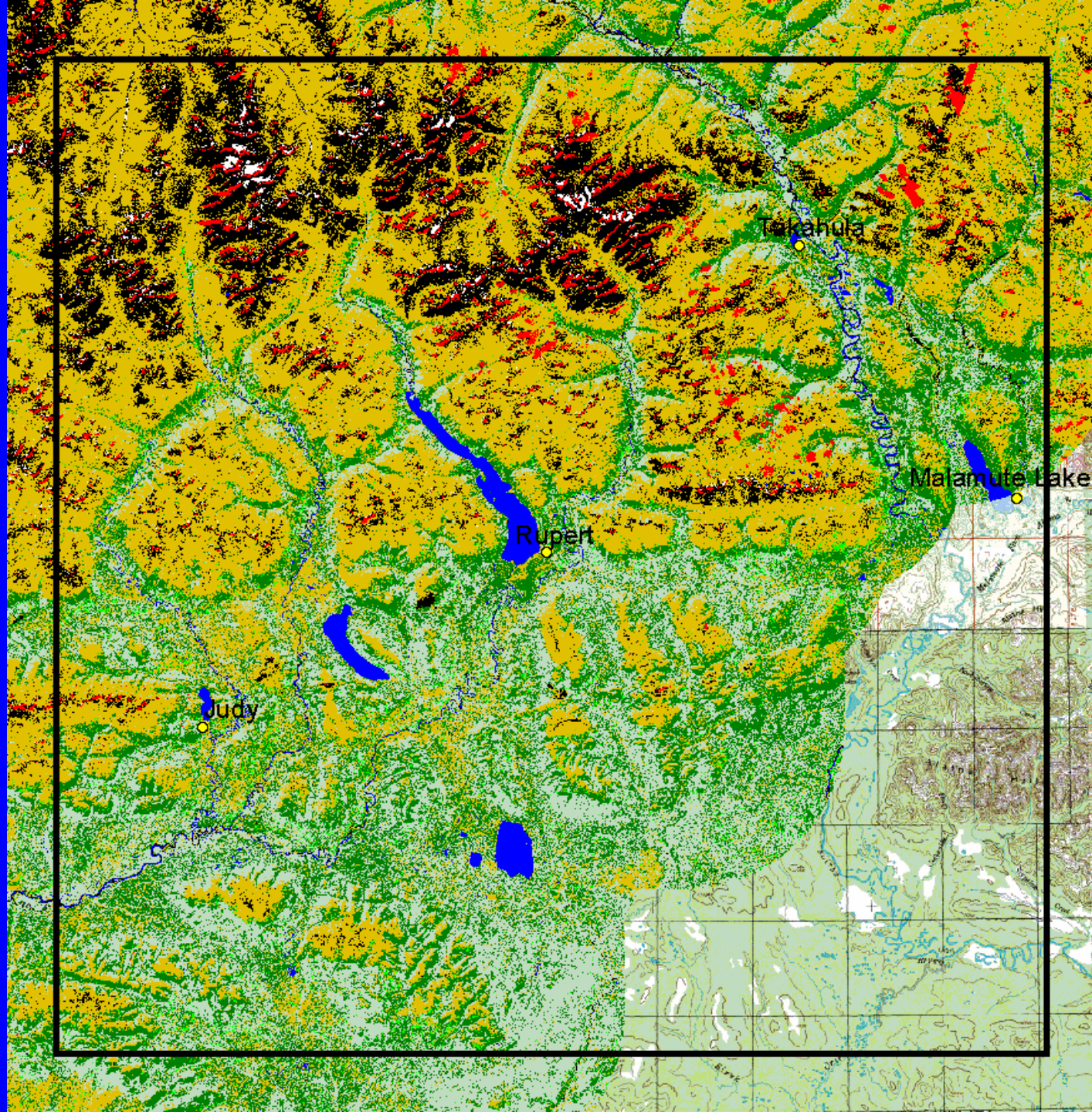


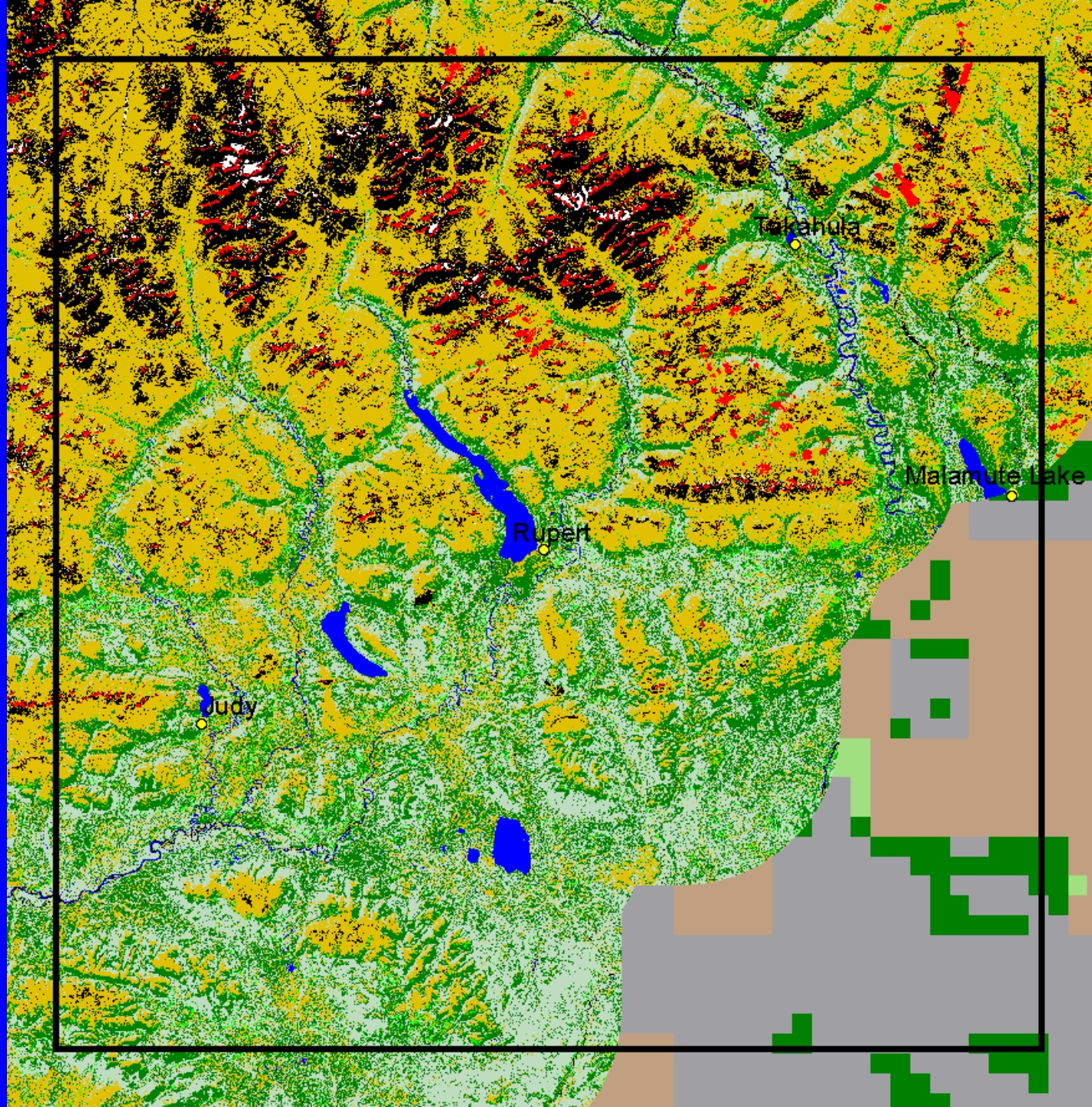
WALE 2 Program Window

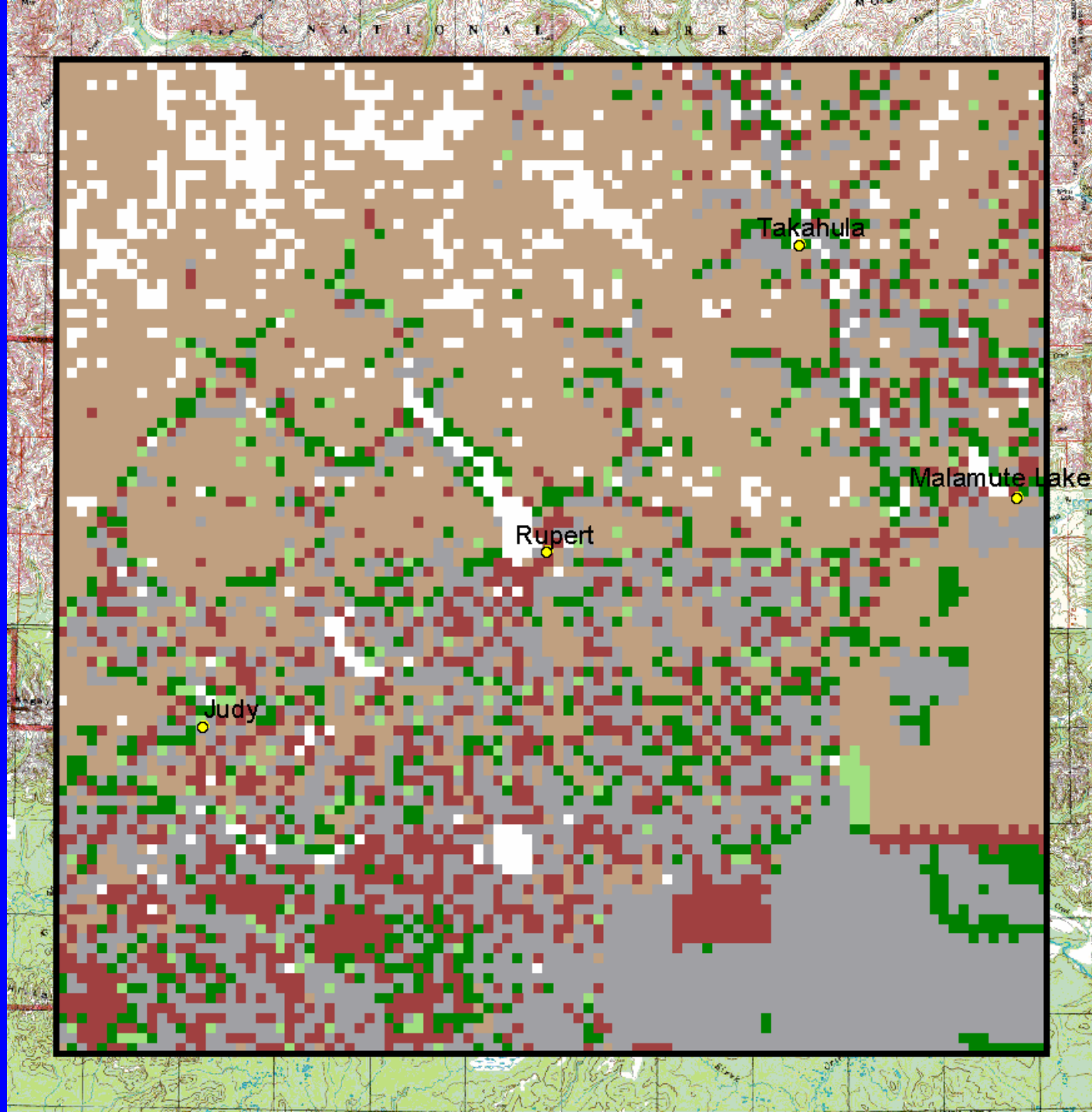


WALE 2 Tutorial and Demo





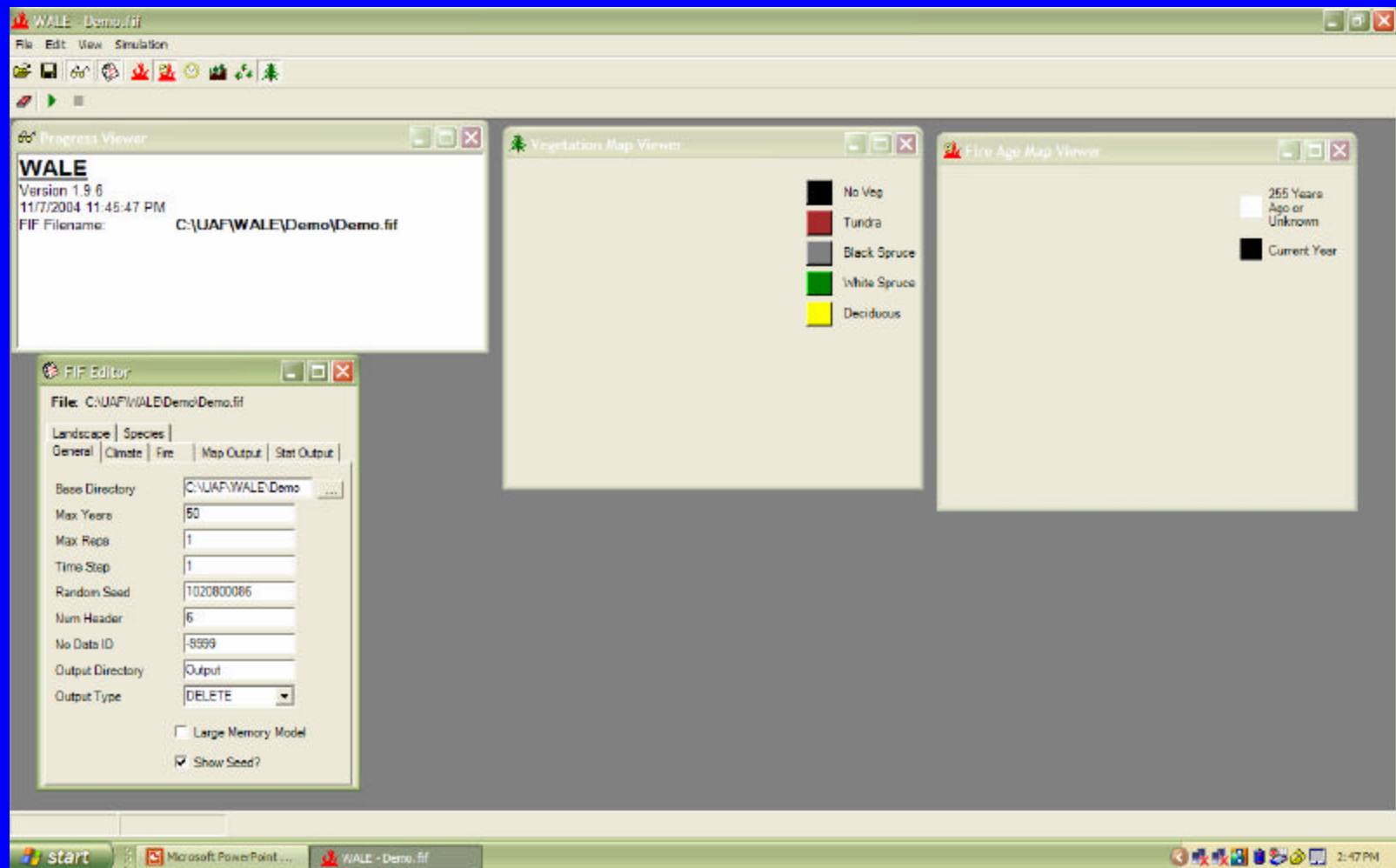




Arc/Info ASCII Raster File Format

[illegible]

Running WALE 2



Model Output Types

- Summary Statistics
- Data Files
- Event Files
- Arc/Info Compatible Data Layers

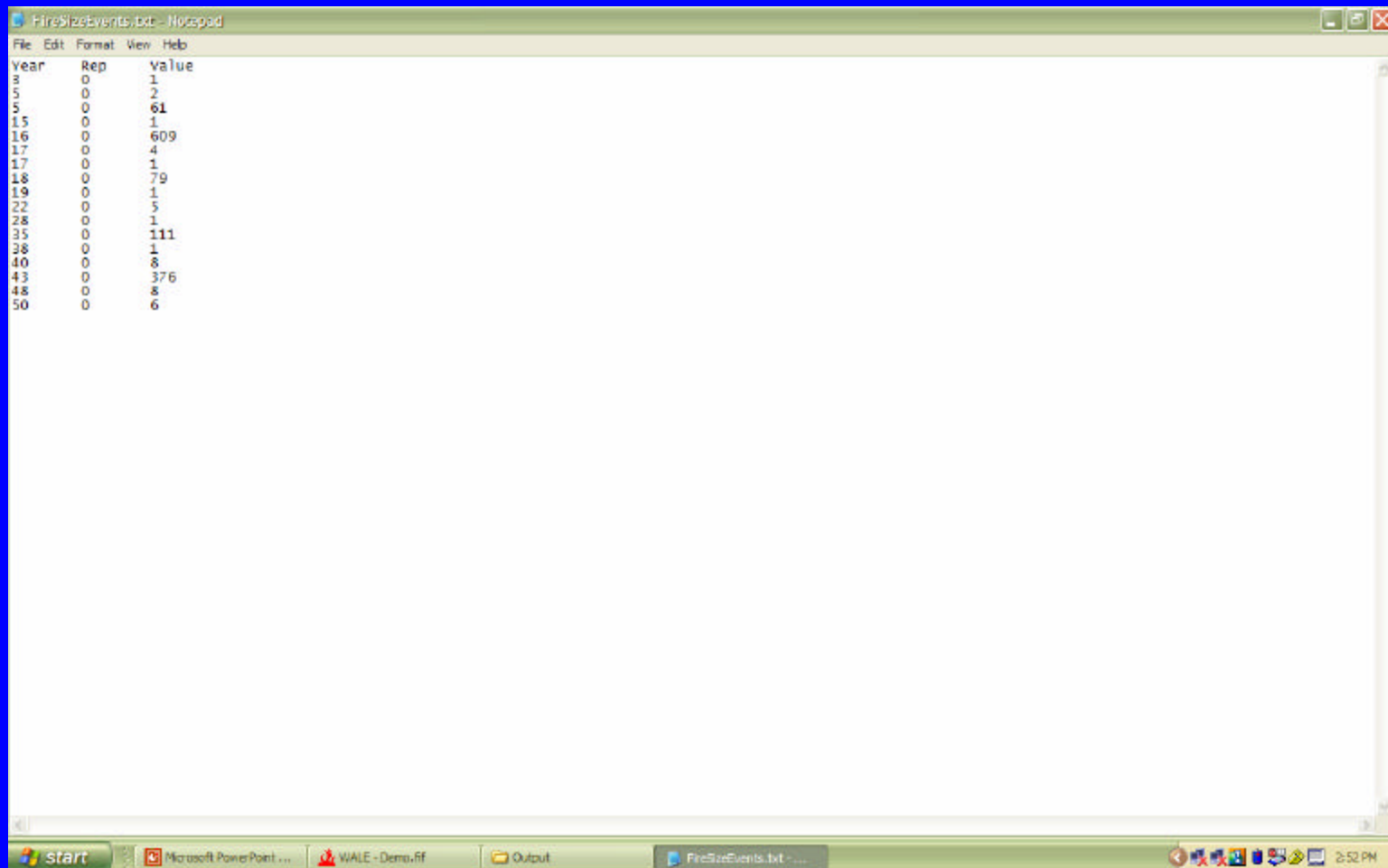
Summary Statistics

FireNum	0.0	0.0	0.0	1.0	0.0	2.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	1.0	1.0	2.0	1.0
FireSize	0.0	0.0	0.0	1.0	0.0	31.5	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	1.0	609.0	2.5	79.0
vegDist[0]	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
vegDist[1]	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0	654.0
vegDist[2]	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
vegDist[3]	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0	5755.0
vegDist[4]	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
vegDist[5]	2074.0	2083.0	2090.0	2096.0	2097.0	2098.0	2078.0	2078.0	2078.0	2080.0	2081.0	2084.0	2089.0	2091.0	2093.0	2094.0	1893.0	1895.0
vegDist[6]	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
vegDist[7]	845.0	845.0	845.0	845.0	845.0	846.0	842.0	842.0	843.0	843.0	843.0	843.0	843.0	844.0	844.0	844.0	818.0	818.0
vegDist[8]	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
vegDist[9]	672.0	663.0	656.0	650.0	649.0	647.0	671.0	671.0	670.0	670.0	668.0	667.0	664.0	658.0	656.0	654.0	653.0	880.0
vegRes[0]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[1]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[2]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[3]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[4]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[5]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[6]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[7]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[8]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[9]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[10]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[11]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[12]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[13]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[14]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[15]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[16]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[17]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[18]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[19]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[20]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[21]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[22]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[23]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[24]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[25]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[26]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[27]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[28]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[29]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[30]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[31]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[32]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[33]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
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vegRes[36]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[37]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[38]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[39]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[40]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[41]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[42]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[43]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[44]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[45]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[46]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[47]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[48]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[49]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[50]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[51]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[52]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[53]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[54]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[55]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[56]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[57]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[58]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[59]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[60]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[61]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[62]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[63]	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
vegRes[64]	0	0	0	0	0	0	0	0	0	0	0							

Data Files

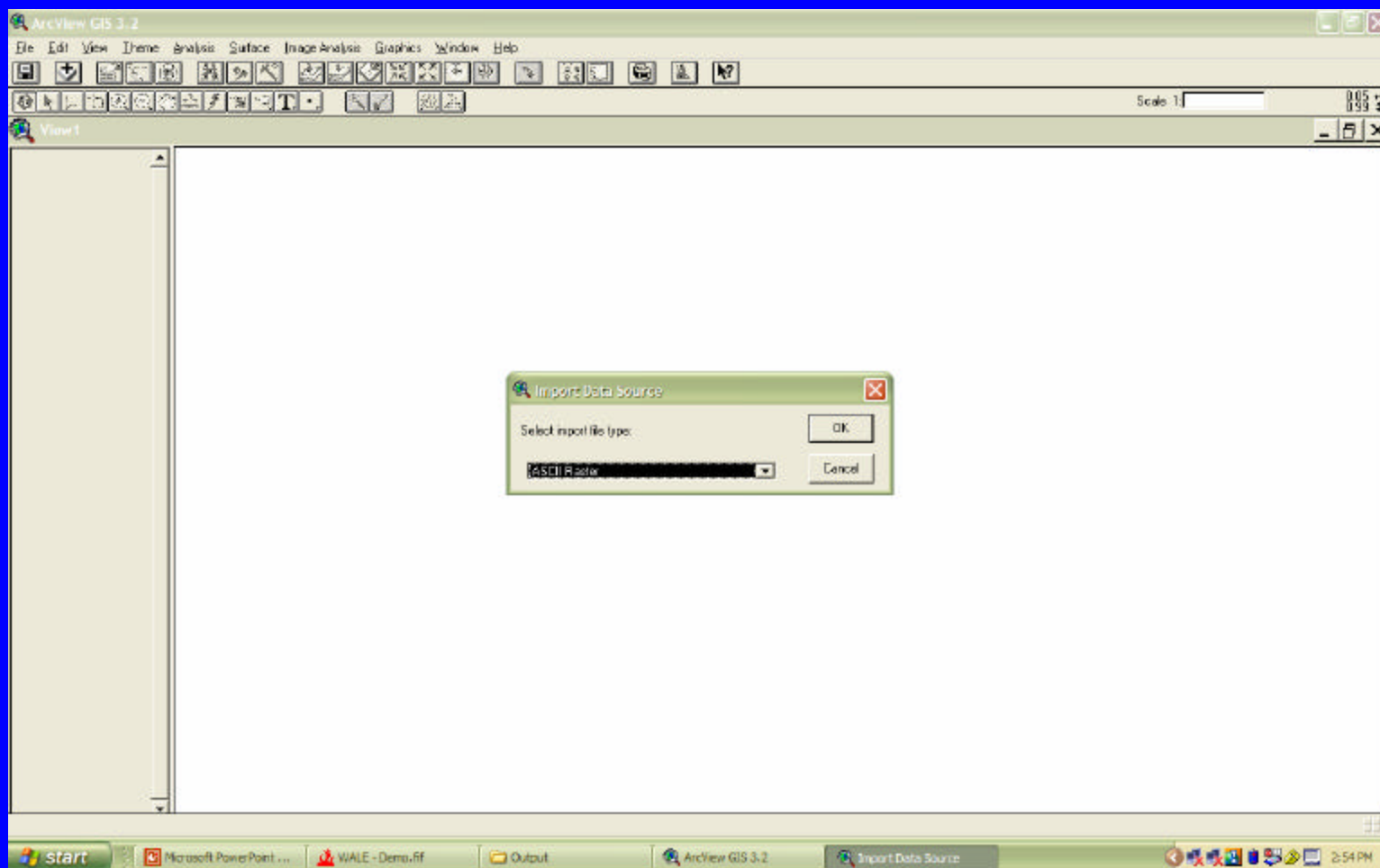
Year	Rep 0
0	0
1	0
2	0
3	1
4	0
5	63
6	0
7	0
8	0
9	0
10	0
11	0
12	0
13	0
14	0
15	1
16	609
17	5
18	79
19	1
20	0
21	0
22	5
23	0
24	0
25	0
26	0
27	0
28	1
29	0
30	0
31	0
32	0
33	0
34	0
35	111
36	0
37	0
38	1
39	0
40	8
41	0
42	0
43	376
44	0
45	0
46	0
47	0
48	8
49	0
50	6

Event Files

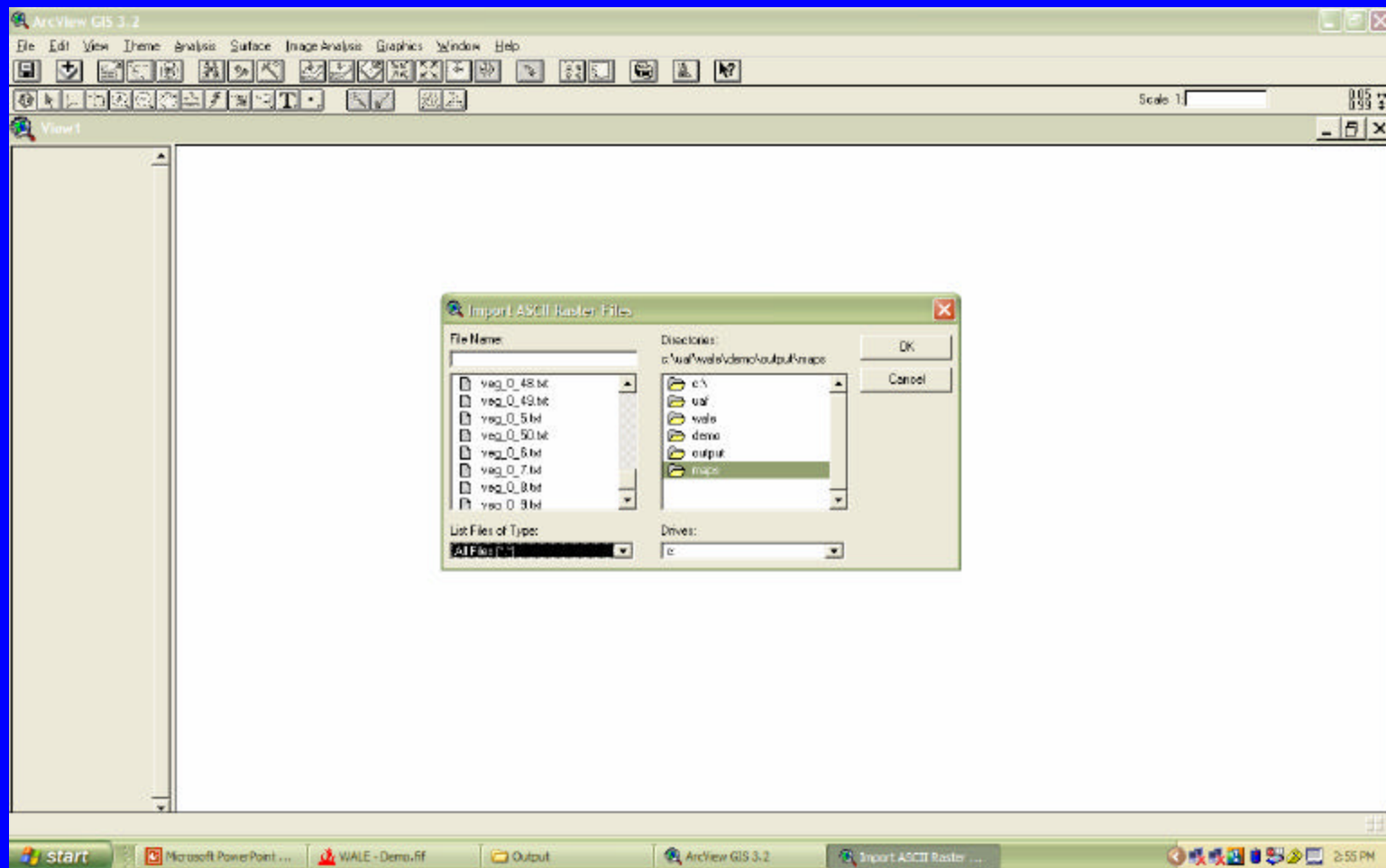


Year	Rep	Value
3	0	1
5	0	2
5	0	61
15	0	1
16	0	609
17	0	4
17	0	1
18	0	79
19	0	1
22	0	5
28	0	1
35	0	111
38	0	1
40	0	8
43	0	376
48	0	8
50	0	6

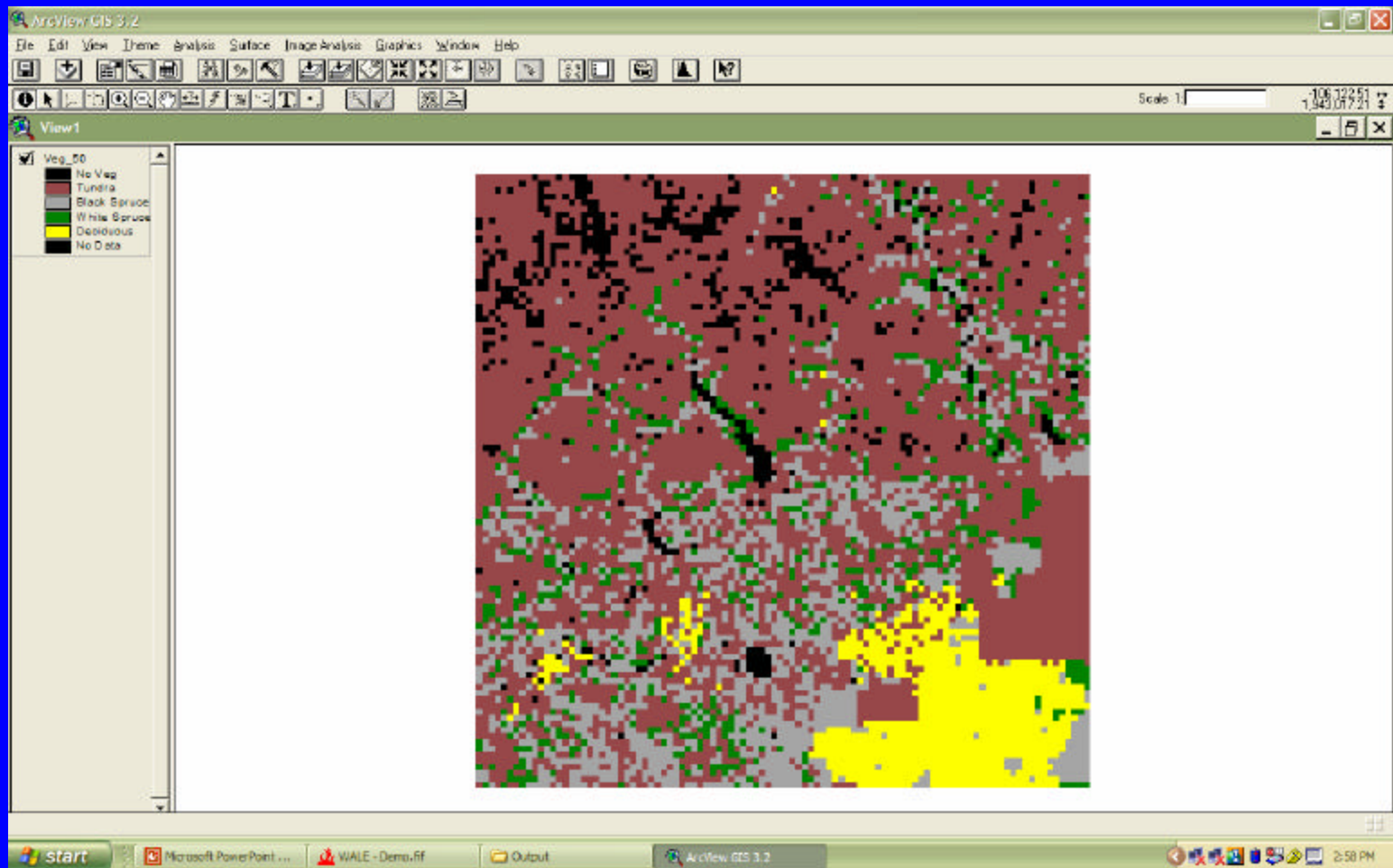
Import Data Source – ASCII Raster Option



Select File(s) of Interest



Simulated Vegetation (t=50)



Development Process and Agenda

Ongoing Development Issues

- Improved Real-time Map Graphics
- Real-time Graphs of Selected Variables
- Improve FIF Editor “User Friendliness”
- Add Suppression Effects
- Add Ignition Types and Location Capabilities
- Develop Agency Requested Scenarios and Data Libraries
- Address Agency/Manager Input/Comments

BETA “Tester” Input

- Identify Problems Running the Model
- Identify Deficiencies in the Model GUI
- Identify Documentation Deficiencies
- Identify Missing Capabilities
- Identify Scenarios and Landscapes to Build

Actively Participate in the Development Stage

Scenario Development Examples

- If you put a doughnut of full protection around a region, does that change the vegetation dynamic on the landscape over time?
- If you institute an aggressive prescribed fire program around a region (e.g., military base) that shortens the fire return interval, what is the effect on vegetation over time?
- Military base again, but you deliberately change areas of mixed and spruce forest to deciduous forest (by selectively cutting out the spruce), what is the duration and effect on fire interval?
- What is the cumulative effect of putting large areas into Modified protection (put out fires until July 11) over time?

From Randi Jandt

Technology Transfer Issues

- Platforms
- Scope of Software Availability
- Training
- Version Upgrades
- Bug Fixes/Maintenance
- Scenario Development

New JFSP Proposal

A Field-Supported, Scale- Integrative, Computer- Management Model of Interior Alaska's Boreal Forest

Mann, Rupp, Duffy – UAF

Murphy – USFWS

Lloyd – Middlebury

Rabus – MacDonald-Dettwiler

Jandt – BLM-AFS

Allen - NPS

Proposal Goals

- ❖ Improving Fire Regime Condition Classifications (FRCC) in Alaska
- ❖ Helping to lay the foundations for the LANDFIRE project in Alaska
- ❖ Further Development and Technology Transfer of Boreal ALFRESCO

Specific Objectives

Determine through fieldwork:

- The relative importance of different successional processes on post-fire landscapes
- The rates of succession in different stand types
- The fire frequency across a range of different landscapes
- The relationship between fire severity, stand age, and stand type

Determine through modeling:

- Reference landscapes for VDDT and FRCC
- Parameterizations for specific VDDT models
- The interactions between recent climatic changes, regional fire regimes, and tree-age legacies
- PNVs for the LANDFIRE effort in Alaska
- Provide improved modeling capabilities and technology transfer for fire managers in Alaska

Support and Input Required

- FRCC National-Level – Wendel Hann
- LANDFIRE National Level – Bob Keane
- AWFCG Research Committee
- USFWS, BLM-AFS, BLM-NRO, NPS
- Kanuti NWR, Yukon Flats NWR
- Others?